

Expanding A/D Resolution at the ST6 A/D Converter

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INTRODUCTION

Occasionally the analog signal provided by external sensors require an Analog to Digital conversion with a resolution of greater than 8 bits. In order to extract the full information for subsequent data processing within the microcontroller a higher resolution Analog to Digital is thus required.

The solution described in this note enables this higher resolution with the on-chip 8-bit A/D converter of the ST62, using only an additional Operational Amplifier (OpAmp) and a few resistors.

1 OVERVIEW

The technique implemented is that of the Algebraic Adder, a full discussion of the principle of operation is included in this note.

A practical example of the external components used is shown in the following figure:





The resistances are selected by the ST62 I/O pins depending on the analog input voltage. The selection programmed modifies the output voltage of the OpAmp in such a way that the following A/D conversion is always made with the maximum input range of the converter. This selection is made by software, therefore the total conversion time is increased versus a normal 8-Bit conversion, however the precision is increased and the input voltage range can be enlarged.

2 PRINCIPLE OF OPERATION OF AN ALGEBRAIC ADDER

Figure 2 represents the generic algebraic adder.

Figure 2. Generic algebraic adder



The circuit generates an output voltage equal to:

$$V_{0} = \sum_{i=1}^{m} K_{i} \times V_{P_{i}} - \sum_{j=1}^{n} K_{j} \times V_{N_{j}}$$
(1)

To minimize the effects of the input polarizing currents, the total resistances seen from the two inputs of the OpAmp should be the same. Therefore:

$$\frac{1}{R_{r}} + \frac{1}{R_{N_{0}}} + \sum_{j=1}^{n} \frac{1}{R_{N_{j}}} = \frac{1}{R_{P_{0}}} + \sum_{i=1}^{m} \frac{1}{R_{P_{i}}} = \frac{1}{R_{T}}$$
(2)

The two resistances RP0 and RN0 are needed to satisfy the above relation. In general, only one of them will be needed.

To analyze the circuit, let us calculate the input voltages:

$$V_{p} = \frac{\sum_{i=1}^{m} G_{P_{i}} \times V_{P_{i}}}{G_{P_{0}} + \sum_{i=1}^{m} G_{P_{i}}} \text{ where } G_{x} = \frac{1}{Rx}$$
(3)

$$V_n = \frac{V_0 \times G_R + \sum_{j=1}^n G_N}{G_{N_0}}$$

(4)

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Relation (2) becomes:

$$G_{N_0} + G_R + \sum_{j=1}^n G_{N_j} = G_{P_0} + \sum_{i=1}^m G_{P_i} = G_T$$

(5)

From 3, 4 and 5 we get:

$$V_0 = -\sum_{j=1}^n V_{N_j} \times \frac{R_r}{R_{N_j}} + \sum_{i=1}^m V_{P_i} \times \frac{R_r}{R_{P_i}}$$
(6)

Relation (6) is the relevant formula to be used. It also explains the name given to this circuit, since the output voltage is the 'algebraic sum' of the input voltages. To design the actual circuit, you chose one value of R_r (arbitrarily). The other resistances are then determined by the desired coefficients:

$$K_{i} = \frac{R_{r}}{R_{P_{i}}} \qquad K_{j} = \frac{R_{r}}{R_{N_{j}}}$$
(7)

Finally, the values for $R_{_{\rm N0}}$ and $R_{_{\rm P0}}$ are chosen, based on (2).



3 EXAMPLE

Let us assume we have a voltage swing of 10 volts (0 to 10) that we want to convert with a 10-bit resolution. And let us assume we have a set of voltage sources V_{Nj} that we can switch between 0 to 5 volts under software control, and each one independently from the other. Let us also assume we can 'cut' the 10 volt swing in 4 'pieces' of 2.5 volts each, and that every 'piece' can be converted with 8-bit resolution. The overall resolution will therefore be:

$$2^{8}$$
 (ST6 A/D resolution) * 2^{2} (# of 'pieces') = 2^{10}

Let us call V_{in} the actual value of the source to be converted. For instance, if V_{in} ϵ [10, 7,5] volts, we could supply the ST6 A/D with the voltage:

$$(V_{in}-7.5\text{volt})x2 => \varepsilon[0,5]\text{volt}$$

or, for (10,7.5) volts:

$$(V_{in}-1.5xV_{N1})x2 = 2xV_{in}-3xV_{N1}$$

where $V_{_{\rm N1}}$ is one of the $V_{_{\rm Nj}}$ sources, either 0 or 5 volts. In similar fashion, for the other intervals, we could obtain:

(7.5, 5) volts

$$(V_{in}-V_{N2})x2 = 2xV_{in}-2xV_{N2}$$

(5, 2.5) volts

 $(V_{in}-0.5xV_{N3})x2 = 2xV_{in}-V_{N3}$

(2.5, 0) volts

$$(V_{in}-0xV_{N4})x2 = 2xV_{in}$$

So, relation (6) becomes:

 $V_0 = 2xV_{in} - 3xV_{N1} - 2xV_{N2} - V_{N3}$ where $V_{in} = V_{P1}$



The software driving the conversion will therefore verify if, given a certain status of the V_{Nj} voltages, the conversion is far from being saturated. If so, another try will be performed with a different status of the V_{Ni} voltages. Figure 3 gives the flow chart of such software.



Figure 3 Conversion routine



The actual circuit values are calculated as follows. With arbitrarily chosen R_r equal to 10 K Ω , the other resistor values are given by:

$$\frac{R_{r}}{R_{P1}} = 2 \implies R_{P1} = 5000\Omega$$
$$\frac{Rr}{R_{N1}} = 3 \implies R_{N1} = 3333\Omega$$
$$\frac{Rr}{R_{N2}} = 2 \implies R_{N2} = 5000\Omega$$
$$\frac{R_{r}}{R_{N3}} = 1 \implies R_{N3} = 10K\Omega$$

To satisfy relation (2), we obtain the following values, as indicated in Figure 4.

$$\frac{1}{R_{r}} + \frac{1}{R_{N0}} + \frac{1}{R_{N1}} + \frac{1}{R_{N2}} + \frac{1}{R_{N3}} + \frac{1}{R_{N0}} + 0.0007$$
$$\frac{1}{R_{P0}} + \frac{1}{R_{P1}} = \frac{1}{R_{P0}} + 0.0002$$
$$\frac{1}{R_{N0}} + 0.0007 = \frac{1}{R_{P0}} + 0.0002$$

Assuming $\frac{\mathsf{R}}{\mathsf{P0}} = \infty \Longrightarrow \mathsf{R}_{\mathsf{N0}} = 2K\Omega$



4 APPLICATION EXAMPLE

An example ST62 software program follows on the next pages. It executes the program flow of Figure 3 in the application cirucuit of Figure 4.





The ST6215 pin allocation is arbitrary. The three outputs can drive other identical circuits, when more the one 10-bit A/D channel is needed. Also, a different number of 'pieces' can be used to achieve a different resolution.



;* File name: HIRES_AD.ASM ;* ;* ALGEBRAIC ADDER AND ST6 A/D CONVERTERS - Application note software ;* This software is an example on how to increase the ST6 converter ;* resolution. Please refer to the application note for further ;* explanations. ;* ;* Allocation of pins: PC4, PC5 and PC6 are, respectively, voltage sources ;* VN1, VN2 and VN3. PB0 is an A/D input ; * .input "6215_reg.asm" ;ST6215 standard definitions file VN1 ;PC4 bit select .equ 4 VN2 .equ 5 ;PC5 bit select VN3 .equ 6 ;PC6 bit select drcs .def 0bfh,0ffh,0ffh ;shadow register for Data Register C Hres .def 0bdh,0ffh,0ffh ;MS 2 bits of conversion result, and ;conversion flag conv_f .equ 7 ;the MSB of Hres is the high resolution ;end of conversion flag ; conversion step flags c1 .equ 6 c2 .equ 5 .equ 4 с3 c4 .equ 3 ;using Hres Lres .def Obeh,Offh,Offh ;LSB of conversion result Т E N Ο ;register W is used to save the accumulator contents ; in standard interrupt routines * .org 880h ;one module only. Do not use this ;assembly directive if you organize ;your software in linkable modules init ldi drb,1 ;PB0 is analog input ldi orb,1 ldi ddrc,070h ;PC4..6 are open drain outputs ;PC4..6 are push-pull outputs now ;assume PC7 is input with pull-up, ldi orc,070h ldi drcs,0 ;no interrupt ldi ior,10h ;enable interrupts ldi Hres,0 reti ; initialize interrupt machine ;this is an endless loop converting conv ;PB0 input with 10-bit resolution ;the first time here after reset, ;VN1=VN2=VN3=0 set conv f,Hres set c1,Hres set 5,adcr ;start high resolution conversion jrs conv_f,Hres,\$; here the high resolution result is nop ;available in Hres-Lres jp conv adcint ld w,a ;save accumulator ld a,adr ; in accumulator conversion result jrs cl,Hres,clconv jrs c2, Hres, c2conv



	jrs c3,Hres,c3conv	
c4conv	ldi Hres,3 ld Lres,a ld a,drcs res VN1,a ld drcs,a ld drc,a jp convout	;VN1=VN2=VN3=0
clconv	pi a,Offh jrnz clcl lr Hres ld Lres,a	
convout	d a,w reti	
clcl	ld a,drcs set VN3,a ld drcs,a ld drc,a set 5,adcr res c1,Hres set c2,Hres jp convout	;VN1=VN2=0, VN3=1 ;start conversion ;exit interrupt
c2conv	cpi a,0ffh jrnz c2c1 ldi Hres,1 ld Lres,a jp convout	
c2c1	ld a,drcs res VN3,a set VN2,a ld drcs,a ld drc,a set 5,adcr res c2,Hres set c3,Hres jp convout	;VN1=VN3=0, VN2=1 ;start conversion ;exit interrupt
c3conv	cpi a,0ffh jrnz c3c1 ldi Hres,2 ld Lres,a	
c3c1	ld a,drcs res VN2,a set VN1,a ld drcs,a ld drc,a	;VN2=VN3=0, VN1=1
	set 5,adcr res c3,Hres set c4,Hres jp convout	<pre>;start conversion ;exit interrupt</pre>
	.org OffOh jp adcint .org Offeh jp init	;A/D interrupt vector ;reset vector

.end



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